## BARREL RACING

## PAS Score Sheet

| BARREL PATTERN USED: |  | CONDITION OF ARENA: |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Pattern A: | Pattern B: | Pattern C: | Pattern D: |  |
| Distance from start line to first barrel |  |  |  |  |
| 25 yards $(75 \mathrm{ft})$ | 20 yards $(60 \mathrm{ft})$ | 20 yards $(60 \mathrm{ft})$ | 15 yards $(45 \mathrm{ft})$ |  |
| Distance between front two barrels |  |  |  |  |
| 35 yards $(105 \mathrm{ft})$ | 30 yards $(90 \mathrm{ft})$ | 25 yards $(75 \mathrm{ft})$ | 20 yards $(60 \mathrm{ft})$ |  |
| Distance from front two barrels to third barrel |  |  |  |  |
| 40 yards $(120 \mathrm{ft})$ | 35 yards $(105 \mathrm{ft})$ | 30 yards $(90 \mathrm{ft})$ | $\mathbf{2 5}$ yards $(75 \mathrm{ft})$ |  |


| Exhibitor Number | Time | Penalty | Total |
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## HUNT SEAT EQUITATION OVER FENCES SCORE SHEET

| CREDIT: | Even Hunter Pace |  | Jumping in the center of the fence |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Free Flowing Stride |  | Even arc of travel over the fence |  |  |
|  | Jumping fences without breaking stride |  |  |  |  |
| SCORING: | Scoring shall be on the basis of 10 to 100 , with an approximate breakdown as follows: |  |  |  |  |
|  |  |  |  |  |  |
|  | $\begin{array}{r} 90-100 \\ \hline 80-89 \end{array}$ | Excellent Equitation, position and presentation; meets all fences squarely and with proper striding. |  |  |  |
|  |  | Minor equitation faults; minor stride problems causing uneven arc over fences; one step in counter canter as horse jumps a fence; rider still gives a quality ride. |  |  |  |
|  | 70-79 | More problems occur; equitation suffers; one major fence problem; not a flowing course. |  |  |  |
|  | 60-69 | Major equitation faults; poor body position; loose legs and seat; failure to maintain even canter pace or correct lines between fences. |  |  |  |
|  | 40-59 | Break to a trot on pattern; counter canter around ends of arena; missed lead changes; loss of stirrup; dropping a rein; extra strides in a combination. |  |  |  |
|  | 10-39 | Rider avoids elimination; one or two refusals, knock-downs, or dangerous fences. |  |  |  |
|  | If a rider steps into a wrong lead for one or two strides on the initial approach circle, it is noted and can be used as a tie-breaker in rides otherwise equal in quality. |  |  |  |  |
| ELIMINATIONS: Third refusal, run-out, bolting on course, extra circle, show an obstacle to a horse or any combination of these $^{\text {a }}$ |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  | Jumping an obstacle before it is reset |  |  |  |  |
|  | Bolting from ring |  |  |  |  |
|  | Failure to keep proper course |  |  |  |  |
|  | Jumping an obstacle not included in course |  |  |  |  |
|  | Horse and/or rider falling in competition (horse is considered to have fallen when shoulder and haunch on the same side touch the ground |  |  |  |  |
|  |  |  |  |  |  |
| INTERMEDIATE: | Height for Horses/ Medium \& Large Ponies: |  | 2'3' | Height for Small Ponies: | 2 |
| ADVANCED: | Height for Horses/ Large Ponies: |  | $2^{\prime} 6^{\prime \prime}$ to ${ }^{\prime}$ | Height for Small Ponies: | 2 |
|  | Height for Medium Ponies: |  | 2'3" |  |  |


| Exhibitor Number | 1 | 2 | 3 | 4 | $\begin{gathered} \hline \text { Fences } \\ 5 \end{gathered}$ | 6 | 7 | 8 | 9 | Way of Going | Comments | Score |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
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## HORSEMANSHIP/EQUITATION PAS Score Sheet

## CLASS:

## POINTS:

Appointments in good clean condition: up to 10\% Rail Work: up to $20 \%$ ( $90 \%$ if no pattern used) Pattern: up to 70\%
(must use pattern for State Fair Qualification)

## PENALTIES:

Wrong Lead ( $1-5$ strides): 1 to 5 pts
Wrong Lead (>5 strides): 10-20pts
Failure to get true gait: 10pts
Failure to get gait: 20pts
Off Pattern: 20pts

| Exhibitor <br> Number | $10 \%$ <br> Appointments | 20\% <br> Rail Work | 70\% <br> Pattern | Penalties | Total |
| :--- | :--- | :--- | :--- | :--- | :--- |
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## REINING SCORE SHEET

| Maneuver Scores: |  | + $11 / 2$ Excellent | +1 Very Good |  | + $1 / 2$ Good | 0 Correct |  | -1/2 Poor |  | -1 Very Poor |  | - $11 / 2$ Extremely Poor |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | $1$ | $1$ | $1$ | $1$ | $1$ |  |  |  |  |  |  |  |
| Entry No. | Maneuver Description | 1 | 2 | 3 | 4 | 5 | 6 |  | 7 |  | 8 | Penalty <br> Total | FINAL SCORE |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |


| Penalty |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Maneuver Score |  |  |  |  |  |  |  |  |  |  |


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| Penalty |  |  |  |  |  |  |  |  |  |  |
|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |



| Penalty |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Maneuver Score |  |  |  |  |  |  |  |  |  |  |




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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |

## EASY GAITED PLEASURE PAS Score Sheet

## CLASS:

| POINTS: | PENALTIES: |
| :--- | :--- |
| Show Walk: up to $10 \%$ | Failure to get true gait: 20 pts |
| Show Gait: up to $70 \%$ | Failure to demonstrate difference in |
| Manners: up to $10 \%$ | gait speed/stride length: 15 pts |
| Responsiveness: up to $10 \%$ | Failure to maintain gait or mixing of gaits: 10 pts |
|  | Failure/refusal to back in line-up: 15 pts |
|  | Improper attire/equipment: Elimination |


| Exhibitor <br> Number | $10 \%$ <br> Show Walk | 70\% <br> Show Gait | $10 \%$ <br> Manners | 10\% <br> Responsiveness | Penalties | TOTAL |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
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Judges Signature:
Date: $\qquad$

## SHOWMANSHIP

## PAS Score Sheet

## CLASS:

POINTS:
Condition of horse: up to 10 pts Grooming of horse: up to 10 pts Showing animal in ring: up to 60 pts

Trimming \& Braiding/Banding: up to 10 pts
Appearance of tack \& exhibitor: up to 10 pts

| Exhibitor <br> Number | 10 pts <br> Condition | 10 pts <br> Grooming | 10 pts <br> Trim/Braid/Band | 10 pts <br> Tack/Exhib. | 60 pts <br> Showing in ring | TOTAL |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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TRAIL SCORE SHEET (Revised 2/2012)

| Obstacle Scores: |  | $+11 / 2$ Excellent +1 Very Good $+1 / 2$ Good 0 Correct $-1 / 2$ Poor $\quad-1$ Very Poor $-11 / 2$ Extremely Poor |
| :--- | :--- | :--- |
|  | Pach tick of log, pole, cone or obstacle |  |
| Penalty $1 / 2:$ | Hit or step on log, pole, cone or obstacles; Both feet in space; Skip space; Split pole; Incorrect number of strides in jog or lope <br> overs. | Out of lead or break of gait at lope; Knockdown of elevated pole, cone, barrel, plant or severely disturbing an obstacle; <br> Stepping out of the confines of, falling or jumping off or out of an obstacle with one foot once the foot has entered an obstacle, <br> including missing 1 element of an obstacle on a line of travel with 1 foot. |
| Penalty 3: | Drop object; Refusal or evade; Letting go of gate or dropping rope gate; Blatant disobedience |  |
| Penalty 5: | Penalty Score 0: | Work obstacle wrong; Perform obstacles out of order; Failure to enter, exit, or work obstacle from correct side/direction; <br> Failure to complete 3or more obstacles; Touching horse on neck to lower head or use hand/reins to instill fear or give praise; <br> Failure to ever demonstrate correct gait or correct line of travel between obstacles; Fall to ground by horse and/or rider; <br> Equipment failure that delays finish of pattern; Use of hands on reins is illegal based on style of riding. |


| Entry <br> No. | Obstacle Description | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |
|  | Obstacle Score |  |  |  |  |  |  |  |  |  |  |  |



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| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | | Penalty |
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|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |  |



|  | Penalty |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |

## WESTERN PLEASURE

## PAS Score Sheet

## CLASS:

| POINTS: | PENALTIES: |
| :--- | :--- |
| The Walk: up to $10 \%$ | Wrong Lead (1-5 strides): 1 to 5 pts |
| The Jog: up to $30 \%$ | Wrong Lead (>5 strides): $10-20$ pts |
| The Lope: up to 40\% | Failure to get true gait: 10 pts |
| Manners: up to $10 \%$ | Failure to get and maintain gait: 20 pts |
| Responsiveness: up to 10\% |  |


| Exhibitor <br> Number | $10 \%$ <br> Walk | $30 \%$ <br> Jog | $40 \%$ <br> Lope | $10 \%$ <br> Manners | Responsiveness | Penalties | Total |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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Judges Signature:
Date:

## WORKING HUNTER SCORE SHEET



| Exhibitor Number | 1 | 2 | 3 | 4 | $\begin{gathered} \text { nce } \\ 5 \end{gathered}$ | 6 | 7 | 8 | 9 | Way of Going | Comments | Score |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
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## HUNTER HACK SCORE SHEET



| Exhibitor <br> Number |  | 2 | Fences Score (70\%) | Flatwork | Flatwork Score (30\%) | Comments | Total Score |
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## DRAFT HORSE DRIVING <br> PAS Score Sheet

## CLASS:

POINTS:
The Walk: up to 10\%
The Trot: up to $45 \%$
Turnout of horse/team \& vehicle: up to $25 \%$

$$
\text { Manners: up to } 10 \%
$$

Responsiveness: up to $10 \%$

| Exhibitor <br> Number | 25\% <br> Turnout | $10 \%$ <br> Walk | 45\% <br> Trot | $10 \%$ <br> Manners | $10 \%$ <br> Responsiveness | TOTAL |
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Judges Signature:
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## GROUND ROPING SCORE SHEET

| Maneuver Scores: | Each attempt will be scored from 0 to 10 pts for each of the following |
| :---: | :---: |
| A. | Building the loop |
| B. | Swing - smoothness/fluidity |
| C. | Delivery of loop and accuracy |
| D. | Pulling and pitching slack |
| Penalty: | A 20 pt penalty is incurred each time the barrier is broken (stepping on or over it when throwing the rope) |


| Entry No. | Maneuver Description | First Attempt |  |  |  | Second Attempt |  |  |  | Third Attempt |  |  |  | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | B | C | D | A | 兂 | C | D | A | B | C | D |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| Entry No. | Maneuver Description | First Attempt |  |  |  | Second Attempt |  |  |  | Third Attempt |  |  |  | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | B | C | D | A | B | C | D | A | B | C | D |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| Entry <br> No. | Maneuver Description | First Attempt |  |  |  | Second Attempt |  |  |  | Third Attempt |  |  |  | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | B | C | D | A | B | C | D | A | B | C | D |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| Entry <br> No. | Maneuver Description | First Attempt |  |  |  | Second Attempt |  |  |  | Third Attempt |  |  |  | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | B | C | D | A | B | C | D | A | B | C | D |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


| Entry No. | Maneuver Description | First Attempt |  |  |  | Second Attempt |  |  |  | Third Attempt |  |  |  | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | B | C | D | A | B | C | D | A | B | C | D |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

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## HUNTER UNDER SADDLE

## PAS Score Sheet

## CLASS:

| POINTS: | PENALTIES: |
| :--- | :--- |
| The Walk: up to 10\% | Wrong Lead (1-5 strides): 1 to 5 pts |
| The Trot: up to 40\% | Wrong Lead ( $>5$ strides): $10-20$ pts |
| The Canter: up to 30\% | Failure to get true gait: 10 pts |
| Manners: up to 10\% | Failure to get and maintain gait: 20 pts |
| Responsiveness: up to 10\% | Head too low and/or behind the vertical: 20 pts |


| Exhibitor <br> Number | 10\% <br> Walk | 40\% <br> Trot | 30\% <br> Canter | 10\% <br> Manners | 10\% <br> Responsiveness | Penalties | TOTAL |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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Judges Signature: Date: $\qquad$

## LIGHT HORSE PLEASURE DRIVING PAS Score Sheet

## CLASS:

POINTS:
The Walk: up to 10\% Manners: up to 10\%
The Park Gait: up to $30 \%$
The Road Gait: up to $40 \%$

$$
\text { Responsiveness: up to } 10 \%
$$

| Exhibitor <br> Number | Turnout | $10 \%$ <br> Walk | $30 \%$ <br> Park Gait | $40 \%$ <br> Road Gait | $10 \%$ <br> Manners | $10 \%$ <br> Responsiveness | TOTAL |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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Judges Signature:
Date: $\qquad$

## DRIVING REINSMANSHIP

## PAS Score Sheet

## CLASS:

POINTS:
Turnout of horse/team \& vehicle: up to 25 pts Pattern Work: up to 50 pts Rail Work: up to 25 pts

| Exhibitor <br> Number | 25 pts <br> Turnout | 25 pts <br> Rail Work | 50 pts <br> Pattern Work | TOTAL |
| :--- | :--- | :--- | :--- | :--- |
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Judges Signature: $\qquad$ Date: $\qquad$

## SADDLE SEAT ENGLISH PLEASURE PAS Score Sheet

## CLASS:

| POINTS: | PENALTIES: |
| :--- | :--- |
| The Walk: up to 10\% | Wrong Lead (1-5 strides): 1 to 5 pts |
| The Trot: up to 40\% | Wrong Lead (>5 strides): $10-20$ pts |
| The Canter: up to 30\% | Failure to get a gait: 20 pts |
| Manners: up to 10\% | Failure to get and maintain a true gait: 10 pts |
| Responsiveness: up to 10\% | Improper attirelequipment: Elimination |


| Exhibitor <br> Number | 10\% <br> Walk | 40\% <br> Trot | $30 \%$ <br> Canter | 10\% <br> Manners | 10\% <br> Responsiveness | Penalties | TOTAL |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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Judges Signature:
Date: $\qquad$

## POLE BENDING/KEYHOLE RACE/STAKES RACE

## PAS Score Sheet

| CLASS: |  | CONDITION OF ARENA: |  |
| :--- | :--- | :--- | :---: |
| POLES: | KEYHOLE: | STAKES: |  |


| Exhibitor <br> Number | Time | Penalty | Total |
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Judges Signature:
Date: $\qquad$
Maneuver Scores: $+11 / 2$ Excellent +1 Very Good $+1 / 2$ Good 0 Correct $\quad-1 / 2$ Very Poor -1 Very Poor $-11 / 2$ Extremely Poor

| Penalty $\frac{1 / 2}{2}:$ | Each tick of log; Hind legs skipping or coming together, Non-simultaneous changes |
| :--- | :--- |
| Penalty $1:$ | Break of gait at walkjog up to 2 strides; Hitroll log; Out of lead for more than 1 stride up to marker; Split log |
| Penalty 3: | Break of gait at lope; Simple lead change; Out of lead prior to or after the marker; Extra change; Starting pattern out of lead; <br> Not performing gait or stopping within 10 feet; ; Break of gait at walkjjog for more than 2 strides. |
| Penalty $5:$ | Out of lead beyond next designated change (complete failure to change); Blatant disobedience (kick out, buck) |
| Penalty Score 0: | Missing 4 or more flying lead changes; Major refusal - backing more than two strides (4 steps w/front feet); Off course; <br> Knocking over markers; Completely missing the log. |


| Entry <br> No. | Maneuver Description | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | Maneuver Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |



|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
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|  | Maneuver <br> Score |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

TRAIL IN-HAND SCORE SHEET
Obstacle Scores: $\quad+11 / 2$ Excellent +1 Very Good $\quad+1 / 2$ Good 0 Correct $\quad-1 / 2$ Poor $\quad-1$ Very Poor $\quad-11 / 2$ Extremely Poor

| Penalty $1 / 2:$ | Each tick of log, pole, cone or obstacle |
| :--- | :--- |
| Penalty 1: | Hit or step on log, pole, cone or obstacles; Both feet in space; Skip space; Split pole; Incorrect number of strides in jog or lope <br> overs; Minor break of forward motion 1-2 seconds while working an obstacle. |
| Penalty 2: | Touching horse with hand/lead/whip to perform obstacle |
| Penalty 3: | Out of lead or break of gait at lope; Knockdown; Major break of forward motion while performing an obstacle |
| Penalty 3-5: | Step out or jump off, depending on severity |
| Penalty 5: | Drop object; Refusal or evade; Horse causes sheet/blankets to fall |
| Penalty 5 plus: | Blatant disobedience; Fail to complete obstacle |
| Penalty Score 0: | Work obstacle wrong; Wrong line of travel; Perform obstacles out of order; Failure to complete 3 or more obstacles. |


| Entry <br> No. | Obstacle Description | 1 | 2 | 3 | 4 | 5 | 7 | 8 | 9 | Penalty Total | FINAL SCORE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Penalty |  |  |  |  |  |  |  |  |  |  |
|  | Obstacle Score |  |  |  |  |  |  |  |  |  |  |


| Penalty |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Obstacle Score |  |  |  |  |  |  |  |  |  |  |  |



|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |
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| Penalty |  |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |


|  | Penalty |  |  |  |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | Obstacle <br> Score |  |  |  |  |  |  |  |  |  |  |  |

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## SMALL EQUINE HUNTER SCORE SHEET

| CREDIT: | Even Hunter Pace |  | Jumping in the center of the fence |
| :---: | :---: | :---: | :---: |
|  | Free Flowing Stride |  | Even arc of travel over the fence |
|  | Jumping fences without breaking stride |  | Good Hunter conformation |
|  |  |  |  |
| SCORING: | Scoring shall be on the basis of 10 to 100, with an approximate breakdown as follows: |  |  |
|  | 90-100 | An excellent performer and good mover that jumps the entire course with cadence, balance, and style. |  |
|  | 80-89 | A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults |  |
|  | 70-79 | The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good performer that makes a few minor faults. |  |
|  | 60-69 | Poor movers that make minor mistakes; fair or average movers that have one or two poor fences but no major faults or disobediences. |  |
|  | 50-59 | A horse that commits one major fault, such as, a hind knock down, refusal, trot, cross-canter or drops a leg. |  |
|  | 30-49 | A horse that commits two or more major faults, including front knock downs, refusals, or jumps in a manner that otherwise endangers the horse and/or rider. |  |
|  | 10-29 | A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score. |  |
|  |  |  |  |
| ELIMINATIONS: | Third refusal |  |  |
|  | Off course |  |  |
|  | Crossing of own path (as in circling between fences, not as in retaking a fence from a refusal when following a course design) |  |  |
|  | Jumping of obstacle by exhibitor |  |  |
|  | Fall of horse or exhibitor in competition (horse is considered to have fallen when shoulder and haunch on the same side touch the ground |  |  |
|  |  |  |  |
| Jump Height: | 12-24" (Jump stand |  | may not be higher than 40") |


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## SMALL EQUINE JUMPER SCORE SHEET

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| :--- | ---: | :--- |
| SCORING: | Jumpers are scored on accumulated faults only. |  |
|  | 4 faults | Knockdown (each occurrence), first refusal, second refusal |
|  | 3 faults | Circling ( any form of circle or circles whereby the horse crosses its original track between two consecutive obstacles, <br> stops advancing toward the next obstacle, or turn away form the next obstacle, except to retake an obstacle after a <br> disobedience. Crossing your own path (i.e. circling between fences, NOT retaking a fence from a refusal). |



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## RANCH PLEASURE

## PAS Score Sheet

## CLASS:

| POINTS: | PENALTIES: |
| :--- | :--- |
| The Walk: $10 \%$ | Wrong Lead (1-5 strides): 1 t 5 pts |
| The Jog: $30 \%$ | Wrong Lead (>5 strides): $10-20$ pts |
| The Lope: $40 \%$ | Failure to get true gait: 10 pts |
| Manners: $10 \%$ |  |
| Responsiveness: $10 \%$ | Failure to get a gait: 20 pts |
|  | ELIMINATION: |
|  | Improper attire or equipment |
|  | Two hands or changing hands on reins |


| Exhibitor <br> Number | $10 \%$ <br> Walk | $30 \%$ <br> Jog | $40 \%$ <br> Lope | $10 \%$ <br> Manners | $10 \%$ <br> Responsiveness | Penalties | Total |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
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Judges Signature:
Date:

